PROGRAMME NAME	BA Hons (Semester I)
COURSE NAME	Social Formations and Cultural Patterns of the Ancient World-I
SEMESTER DURATION	July-November

Week	Topic(s)	Teaching methodology adopted/ continuous internal evaluation
1-2	Evolution of humankind and Palaeolithic cultures. Environmental context of human evolution. Biological evolution of hominins. Social and cultural adaptations: mobility and migration; development of lithic and other technologies; changes in the hunting gathering economy; social organization; art and graves.	audio visual, organizing interactive session, flip teaching method/written test.
3-6	Understanding the Mesolithic Age. Mesolithic as a stage in prehistory. Environmental change and changes in subsistence strategies based on case studies from West Asia, Europe and Meso-America: seasonal and broad-spectrum exploitation of resources, food storage, tools, semi-sedentism and features of social complexity.	method/written test.
7-10	The Neolithic Age. Debating the origins of food production - climate change; population pressure; ecological choices; cognitive reorientations. Features of the Neolithic based on sites from West Asia, Europe and East Asia: nature and size of settlements; tool-kits, artifacts and pottery; family and household. Features of social complexity in late Neolithic communities; ceremonial sites and structures.	interactive session, flip teaching method/written test.
11-13	The Bronze Age. Concepts: 'Bronze Age', Urban Revolution', 'Civilization' and 'State'. Ecological context of early civilizations. Aspects of social complexity: class, gender and economic specialization.	paper presentation and discussion.
14-15	Nomadic pastoralism. Conceptualizing nomadic pastoralism. The emergence of specialised pastoral economy in West Asia and its relationship to sedentary farming, third and second millennium BCE. Socio-political interactions between nomadic pastoralists and urban-state societies in West Asia, third and second	

	millennium BCE. The advent of iron - its origins ar implications.	nd
Dispersal of classes		